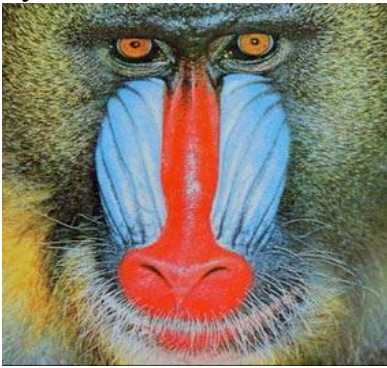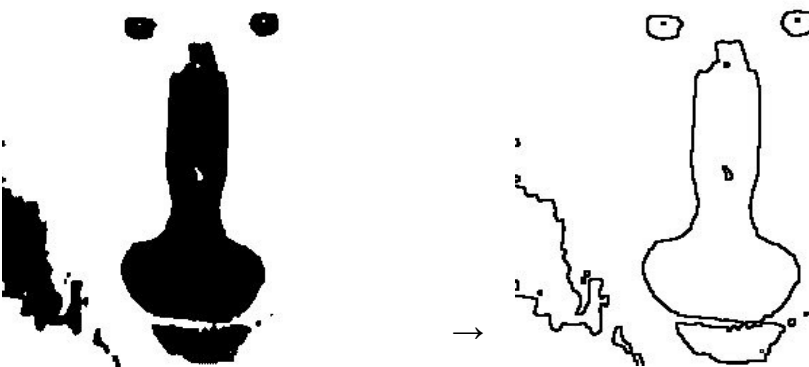Eye detection

From ColorSpace plugin, extract Cr component

Then Threshold and Find edges to get :

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Then use the Plugin Hough Circles with 10 radius and max 3 circles